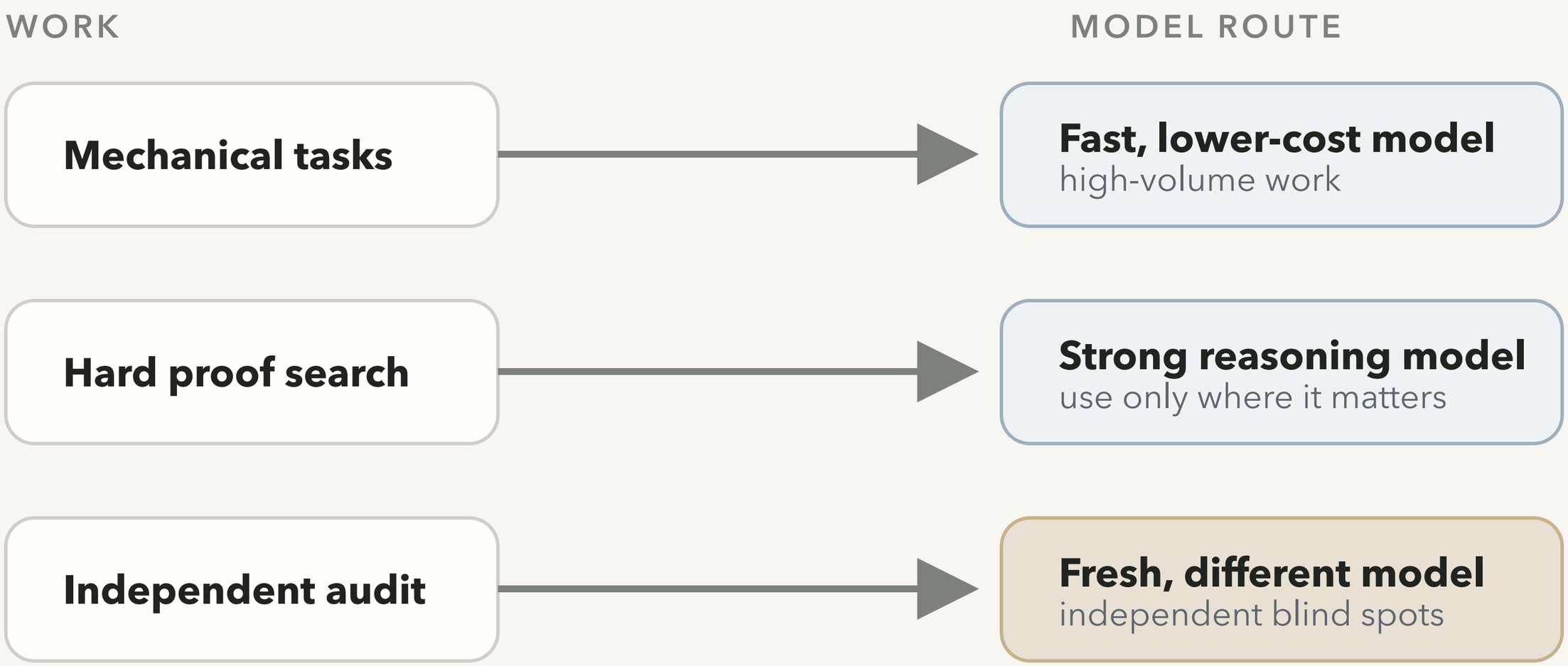


Switch models when the task changes.